

# ● PRINTER RUSH ●

(PTO ASSISTANCE)

Application : <u>09/611, 180</u>	Examiner : <u>HO</u>	GAU : <u>2664</u>
From : <u>DP</u>	Location : <u>IDC</u> FMF FDC	Date : <u>12/1/05</u>
Tracking #: <u>EPM 09/611, 180</u>		Week Date: <u>2/26/2005</u>

DOC CODE	DOC DATE	MISCELLANEOUS
<input type="checkbox"/> 1449	_____	<input type="checkbox"/> Continuing Data
<input type="checkbox"/> IDS	_____	<input type="checkbox"/> Foreign Priority
<input type="checkbox"/> CLM	_____	<input type="checkbox"/> Document Legibility
<input type="checkbox"/> IIFW	_____	<input type="checkbox"/> Fees
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<input type="checkbox"/> DRW	_____	
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<input type="checkbox"/> 312	_____	
<input checked="" type="checkbox"/> SPEC	<u>7/6/2000</u>	

[RUSH] MESSAGE: Specification: pages No. 27 and 28 please provide serial Nos. and Dates are missing.

*Thank you.*

[XRUSH] RESPONSE: DONE

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MHz. Conversely, once computer 608 ends his transmission, MPS 604 and 605 become aware that additional bandwidth has become available and can take measures to increase data rates accordingly. In this example, MPS 604 may choose to restore the data rates associated with computers 619-621.

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In the interim during which a computer transmits data packets faster than its MPS can insert those data packets onto the ring, data packets "back up" within a FIFO buffer within the MPS. In the above example, the data rates associated with computers 619-620 were decreased. Suppose that the effect of these data rate reductions is that computers 619-620 generate packets faster than those packets are now allowed to be put on ring 607 (in order to guarantee the QoS of upstream computer 608). The extra data packets are stored in their respective buffers 622-624. Subsequently, when bandwidth becomes available, MPS 604 can increase the data rates at which packets associated with computers 619-621 are inserted onto ring 607. The back up of data packets within buffers 622-624 is eliminated by the increased rates of transmission onto ring 607. In some rare cases, buffers may overflow which results in packet loss. It should be noted that, technically, all data packets are first buffered in the first-in-first-out (FIFO) buffers before being put on the ring.

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Additional descriptions of the architecture of the MPTR, MPS, and RMS can be found in U.S. Patent applications "GUARANTEED QUALITY OF SERVICE IN AN ASYNCHRONOUS METRO PACKET TRANSPORT RING", filed on 6/30/2000, serial number 09608747 assigned to the assignee of the present invention which is incorporated herein in its entirety, and "PER-FLOW CONTROL FOR AN ASYNCHRONOUS METRO PACKET TRANSPORT

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RING", filed on 5/13/2001, serial number 10846297 assigned to the assignee of the present invention which is incorporated herein in its entirety.

Figure 7 shows a diagram of a virtual flow control process 700 in accordance with one embodiment of the present invention. Process 700 shows the operation of one buffer (e.g., within one MPS) in conjunction with the operation of the respective virtual queue which keeps track of the flow rate of the local input flow through the buffer.

Process 700 begins in step 701, where the flow rate of each flow in the MPTR is continually monitored using the respective virtual queue. As described above, a virtual queue is implemented for all flows to track the ring bandwidth utilization of the flows. As described above, each MPS is configured to aggressively allocate unused bandwidth to all flows. Usually, the spare bandwidth is allocated proportionally with respect to each flow's assigned QoS. As described above, however, higher priority QoS flows are maintained at the expense of lower priority flows when insertion traffic bandwidth is temporarily constrained.

The use of virtual queues allow the MPS to ensure QoS integrity without enforcing traffic compliance by dropping packets. In other words, bandwidth utilization is controlled by throttling the local input flows (e.g., the flow source) as opposed to dropping transit flow packets. The virtual queues are used to keep track of the backlog of the flows. The virtual queues are drained at the rate specified by the QoS scheduler and the backlog is measured in the units of time it takes to empty a virtual queue. The specifics of the operation of the virtual queues are discussed in greater detail below.

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